

Exceptional Values

Exceptional Learning & Teaching

Exceptional Achievement

Numeracy Across the Curriculum

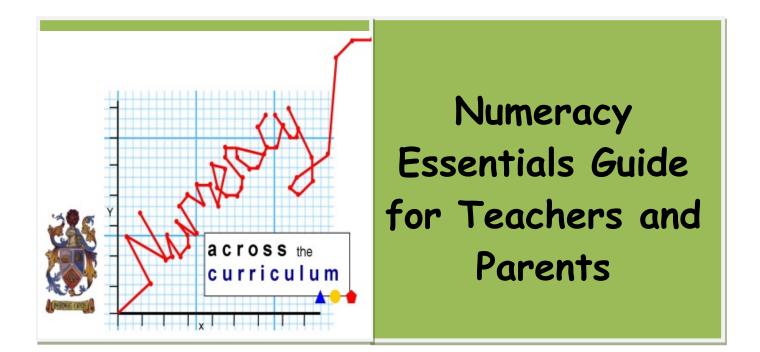




Table of Contents

Introduction	
Aims of this booklet:	
How to Use this Booklet:	
Numeracy across the Curriculum Policy 2014	6
Common Methodology	
NUMBER	
Place Value	
Square numbers	
Estimation and rounding	
Rounding Whole Numbers	
Rounding to Decimal Places	
Rounding to Significant Figures	
Operations and Calculations	
Addition	
Subtraction	
Multiplication of Whole Numbers	
Multiplication	
Multiplying larger numbers	
Division	
Order of Calculation (BIDMAS)	
Negative Numbers:	
FRACTIONS	
Equivalent Fractions	
Simplifying Fractions	
Calculating Fractions of a Quantity	
Percentages	
Finding Percentages	
Expressing something as a percentage	
Ratio	
Simplifying Ratios	
Sharing in a given ratio	
Wade Deacon Numeracy Essentials Guide2	

Wade Deacon High School Innovation Enterprise Academy Exceptional Values Exceptional Learning & Teaching Exceptional Achievement

Money & Decimal Places	
PROBLEM SOLVING	
Shape, Space and Measures	
Time	
Interpreting Timetables	
Measurement	
Reading scales	
Converting between units	
Metric and imperial units	
Perimeter	
Area	
Volume	
<u>Statistics</u>	
10 Commandments for drawing or plotting a graph	
Data Tables	
Bar Graphs	
Line Graphs	
Scatter Graphs	
Pie Charts	
Drawing Pie Charts	
Averages	
Probabilities	
Glossary of Terms	



Introduction

Aims of this booklet:

- To enable all teachers and parents to adopt a common approach to numeracy methods across all curriculum areas.
- To enable pupils to more easily recognize the numeracy skills required for their work and will ensure consistency in the methods they will use.
- To enable Parents to build confidence in currently taught methods in order to support their child in Numeracy across all curriculum areas.

How to Use this Booklet:

- The Numeracy Policy highlights the importance of ensuring Numeracy skills are taught through all curriculum areas, together with indicating how teachers should ensure areas of Numeracy are identified in their planning and highlighted to pupils.
- The Numeracy Methods section breaks down the key skills into the 4 core areas of Numeracy.(defined in the School Numeracy Policy). Examples are used to show the current widely used methods. In most cases there is more than one method. Teaching staff and Parents should be guided by the method which the child feels most confident with, rather than insisting on one particular strategy.

Wade Deacon High School Innovation Enterprise Academy Exceptional Values Exceptional Learning & Teaching Exceptional Achievement

- This guide is not supposed to be exhaustive, but as a guide to current methodology. All topics are not covered, if any further information or support is required, please contact your subject Numeracy Ambassador or the Maths team.
- In the electronic version, click the contents page section using **CTRL and CLICK**, this will take you to the relevant section.



Numeracy across the Curriculum Policy 2014

"Mathematical literacy is an individual's capacity to identify and understand the role that mathematics plays in the world, to make well-founded judgements and to use and engage with mathematics in ways that meet the needs of that individual's life as a constructive, concerned and reflective citizen". (PISA)

"Numeracy is a life skill – necessary to allow each of us to make informed choices and decisions in all aspects of everyday life. This can be at home, at work, as a consumer, as a parent. It touches activities not only such as choosing a mortgage or a utilities contract, checking invoices or wage slips, working out a monthly budget or helping with children's homework, but also planning a journey, cooking a meal, reading a newspaper, or playing sport. Confidence and competence in numeracy affect all aspects of our lives, every day." (The Mathematical Journey-National Numeracy)

Our School Vision:

- **1** Exceptional Values
- 2 Exceptional Learning and Teaching
- ³ Exceptional Achievement

Ofsted

Framework for School Inspection – Descriptors for an Outstanding School:

- There is excellent practice that ensures that all pupils have high levels of literacy and mathematical knowledge, understanding and skills appropriate to their age.
- The teaching of reading, writing, communication and mathematics is highly effective and cohesively planned and implemented across the school curriculum
- The school's actions have secured improvement in achievement for disadvantaged pupils, which is rising rapidly, including in English and mathematics

Wade Deacon High School Innovation Enterprise Academy

- Pupils make substantial and sustained progress throughout year groups across many subjects, including English and mathematics, and learn exceptionally well.
- Pupils acquire knowledge and develop and apply a wide range of skills to great effect in reading, writing, communication and mathematics. They are exceptionally well prepared for the next stage in their education, training or employment.

Aims and Rationale

"Across the UK, **around 4 in 5 adults** have a low level of numeracy - roughly defined as the adult skills equivalent of being below GCSE grade C level. In 2011, the Skills for Life Survey showed that **numeracy skills in England declined** in the 8 years from 2003, whereas literacy improved. The difference between the two areas was already large - on average people tend to be at least one level better at literacy than in numeracy. These findings led to the realisation that 17 million adults in England are working at a level roughly equivalent to that expected of children at primary school. Around **30% of the people who rated their skills as "very good" performed poorly** showing a sizable lack of awareness of this problem." (a. St Clair, Ralph, Lyn Tett, and Kathy Maclachlan. 2010).

"The maths they are taught at school does not necessarily overlap with the maths that can best help them later in life. Among 16 to 24 year olds who passed their GCSEs with a C or above, only 24% were at the adult equivalent – Level 2 " (Department for Business Innovation and Skills. 2012. "Skills for Life Survey 2011).

The numeracy programme will aim to prepare students for everyday life through regular practical application of mathematics across a diverse range of activities and contexts delivered by all curriculum areas.

The policy will ensure that:

 All classroom teachers and support staff have responsibility for promoting numeracy within their specialist subject.

7

 Wade Deacon High School

 Innovation Enterprise Academy

 Exceptional Values

Exceptional Learning & Teaching
Exceptional Achievement

- Leaders utilise the Better Together Programme to monitor and review the learning and teaching of Numeracy across the Curriculum within each school of excellence.
- Staff are given appropriate training to ensure that Numeracy opportunities are addressed within lessons.
- Where pertinent, Classroom teachers support the whole school's management of numeracy through highlighting numeracy in schemes of work and delivering numeracy content using consistent formulas, terms and methods.
- School Leaders and numeracy ambassadors rigorously monitor and review how effectively teachers are developing pupils' Numeracy skills and identify priorities for Numeracy within their subject areas.
- Numeracy Ambassadors promote the numeracy within their subject areas and ensure they are a key feature of day to day Learning and Teaching.

Essentials of Numeracy: Day to Day Learning and Teaching

The Teaching of Numeracy should not be considered an 'add on' in lesson planning and any Numeracy opportunity that arises should be addressed.

In addition to Mathematics lessons, students should be supported across the curriculum in the four essentials of numeracy:

• Numbers, Operations and Calculations, Handling Information,

Shape, Space and Measures

<u>Numbers</u>

This includes:

Whole numbers , size and order (comparing, ordering), sequences and patterns (odd/even, square, prime etc), place value(money context, measures, estimation), Numbers "in between" whole numbers (fractions, percentages, decimals), using numbers (for measuring, counting, ration, proportion)

8



Operations and Calculations

This includes:

Addition and Subtraction, Multiplication and Division, effective use of Calculators,

Handling Information

This includes:

Graphs and Charts, Probability, Processing Data, Types of Data, Comparing Sets of Data

Shape, Space and Measures

This includes:

Shape and Space (symmetry, making and drawing, 2d/3d shapes, reflection, translation, rotation), Measurement (units of, area, volume, perimeter)

To achieve this, classroom teachers need to be aware of which elements of Essential Numeracy they currently deliver or can plan to deliver in the future.

Teachers should have a knowledge of how these Essentials are delivered to pupils in mathematics in order to achieve whole school consistency, and of how the Essentials contribute to success in their own subject area.

This includes having the confidence to give pupils access to appropriate methods and terminology to improve their numeracy and their subject specific skills and understanding.



COMMON METHODOLOGY

<u>Place Value</u>

• Every number can be 'partitioned' into its component parts

e.g. 2,465.12 = 2000 + 400 + 60 + 5 + 0.1 + 0.02

The Units column is the single digits, followed to the left by tens, hundreds, thousands, ten thousands, hundred thousands, millions etc.

- 0.1 = 1 tenth, tenths are the first column after the decimal point. There are ten tenths in a whole.
- 0.01 = 1 hundredth. There are ten hundredths in a tenth.

When dealing with numbers, always ensure the columns are lined up on top of each other including the decimal point which should be on top of each other.

e.g. 123.49 NOT 123.49 + <u>36.4</u> 36.49



Square numbers

Square numbers are the result of multiplying a number by itself. e.g. $1 \times 1 = 1$, $2 \times 2 = 2$ These are written using powers e.g. $4 \times 4 = 4^2$

They can be used in many areas of Maths including finding Area of circles.



Estimation and rounding

We can use rounded numbers to give us an approximation. We can then use this to estimate the answer to a calculation. This allows us to check that our answer is sensible. We generally round using the first non-zero digit i.e. 1st significant figure.

Rounding Whole Numbers

Numbers can be rounded to give an approximation, either up or down. In general, to round a number, we must first identify the place value to which we want to round. We must then look at the next digit to the right (the "check digit") - if it is 5 or more round up.

Example Round 46 753 to the nearest thousand.

6 is the digit in the thousands column - the check digit (in the hundreds column) is a 7, so round up.

4<mark>6</mark> 753 = <u>47 000 to the nearest thousand</u>

Rounding toDecimal Places

Example 1 Round 1.57359 to 2 decimal places

The second number after the decimal point is a 7 - the check digit (the third number after the decimal point) is a 3, so round down.

1.5<mark>7</mark>359

= 1.57 to 2 decimal places



Rounding to Significant Figures

Numbers can also be rounded to a given number of significant figures. Start with the first non-zero number. This is the 1st significant figure.

Example 2 Round 0.15273 to 2 significant figures

The first significant figure is 1 in the tenths place The second significant figure is 5 in the hundredths place

> 0.1<mark>5</mark>273 煮 ᢏ 1st 2nd

We then look at the next number and decide whether to round the 5 up or keep it the same. It is 2 so we keep the 5 the same

= 0.15 to 2 significant figures



Operations and Calculations

Addition and Subtraction, Multiplication and Division,

<u>Addition</u>

<u>Mental strategies – There are a number of strategies to complete</u> <u>mentally</u>

Example Calculate 54 + 27

Method 1 Add tens, then add units, then add together

50 + 20 = 70 4 + 7 = 11 70 + 11 = 81

Method 2 Split up number to be added into tens and units and add separately.

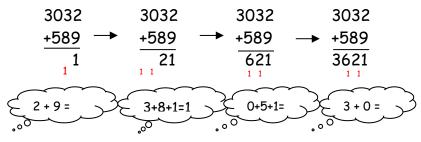
54 + 20 = 74 then 74 + 7 = 81 This can also be written on a number line, adding 20 to 54, then 7 to 74.

Written Method

When adding numbers, ensure that the numbers are lined up according to place value. Start at right hand side, write down units, carry any tens as 1.

Example I spend £3032 a year on my car loan. My insurance is £589. How much is this in total?

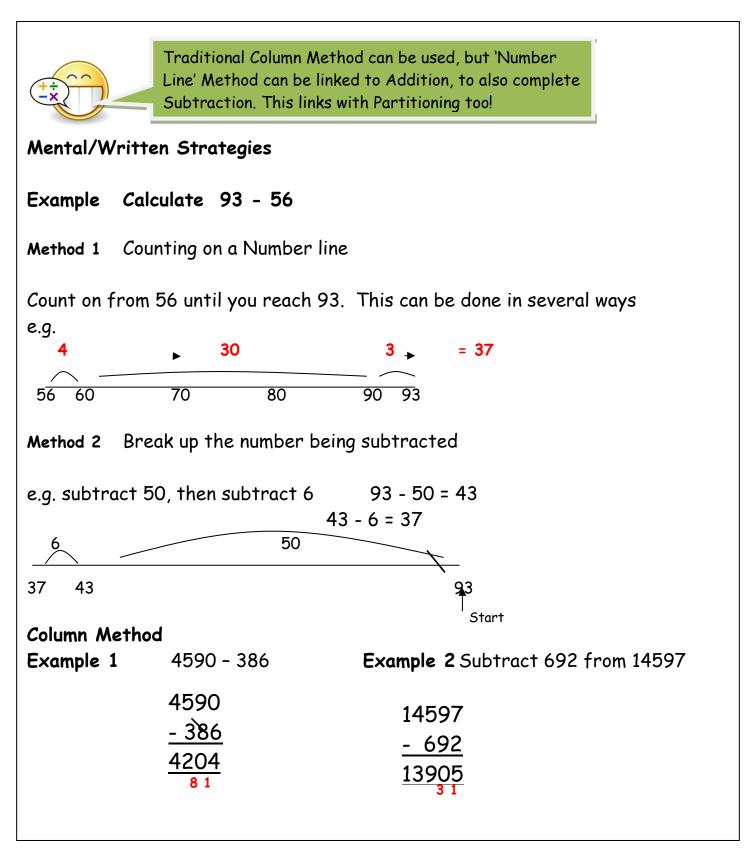
METHOD 1



Wade Deacon Numeracy Essentials Guide 14



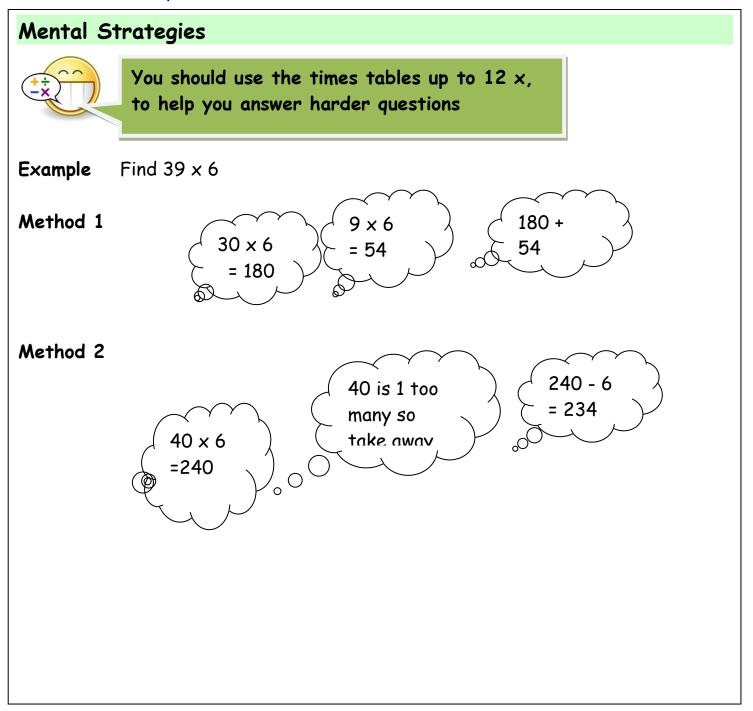
Subtraction





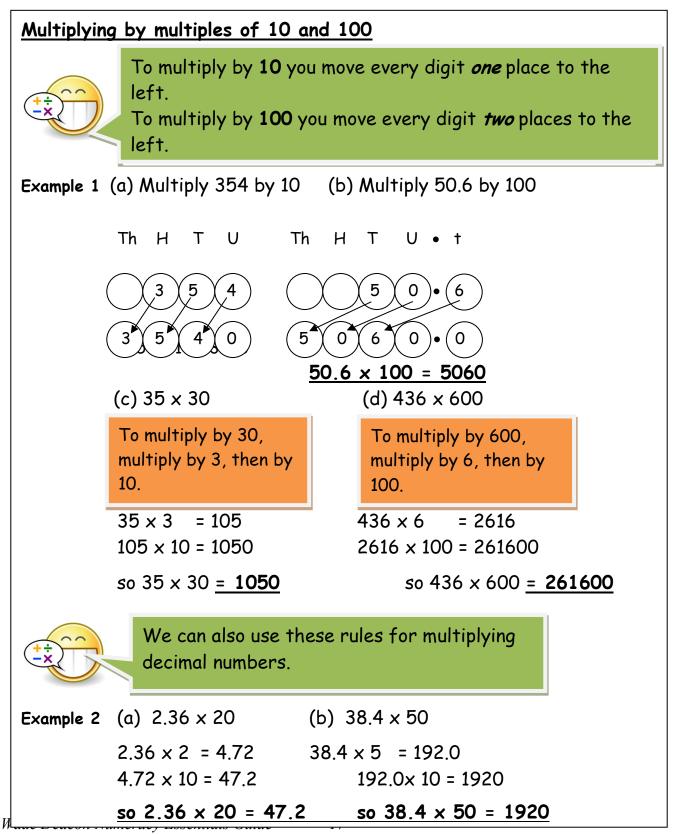
Multiplication of Whole Numbers

The Times tables up to 12's should be known. These can be used to find any other multiplication sum.





Multiplication





Multiplying larger numbers



There are a number of methods including mental methods like those above. The most commonly taught method is now the grid method. If a pupil is confident at column multiplication, and is always accurate, they should continue to use this method. If mistakes occur, they should try grid method.

<u>Example</u>

There are 35 seats in a row, and 37 rows of seats. Work out if there are enough seats for 1100 people, or will more rows need to be added?

Method 1

Grid Multiplication – This is now the most consistently used method at Secondary level. It uses the smaller multiples to build up larger multiplication sums.

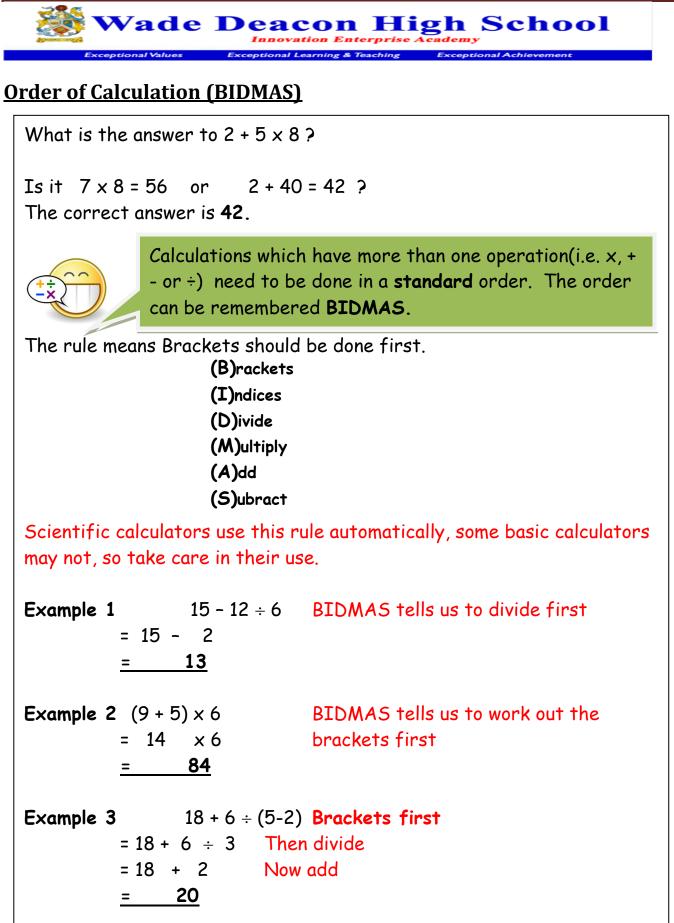
X	30	7	
30	=30 × 30	= 7 × 30	= 900 +210
	= 900	= 210	= <u>1110</u>
5	=30 × 5	=7 × 5	= 150+35
	= 150	= 35	= <u>185</u>
			<u>1110 + 185 = 1295</u>

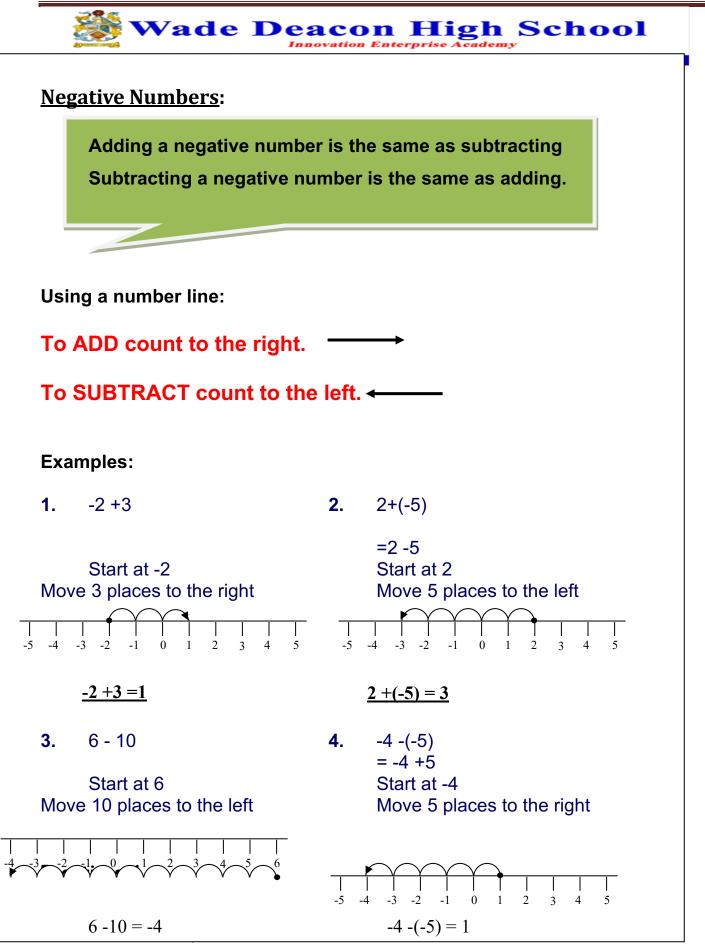
- \checkmark Partition the numbers into tens and units.
- ✓ Multiply the values 'on the edges',
- \checkmark Add up the boxes.



<u>Division</u>

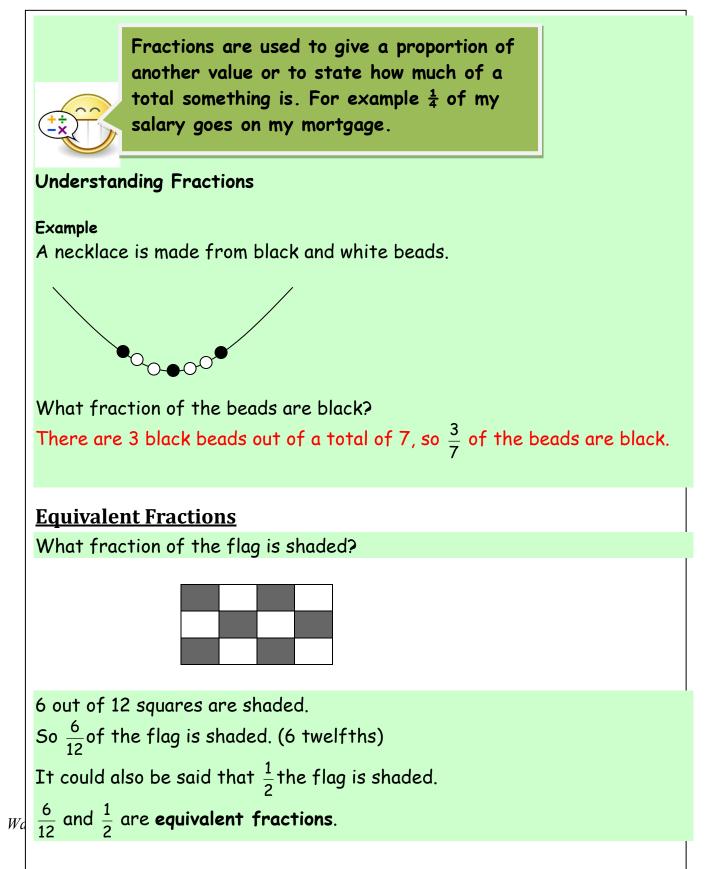
Division is the opposite of multiplication. You should be able to divide by a multiple of 10 or 100 by moving the numbers opposite to that a single digit without a calculator.
Written Method
Example 1 There are 192 pupils in first year, shared equally between
8 classes. How many pupils are in each class?
2 4 8 1 9 ³ 2 There are 24 pupils in each class
Example 2 Divide 4.74 by 3
1.583.4.1724When dividing a decimal numberby a whole number, the decimalpoints must stay in line.
Example 3 A jug contains 2.2 litres of juice. If it is poured evenly into 8 glasses, how much juice is in each glass?
$\begin{array}{c} 0 & 275 \\ 8 & 2 & 2^{2}2^{6}0^{4}0 \end{array}$ If you have a remainder at the end of a calculation, add a zero onto the end of the decimal and continue
Each glass contains <u>0.275 litres</u> <u>0.275 litres</u>

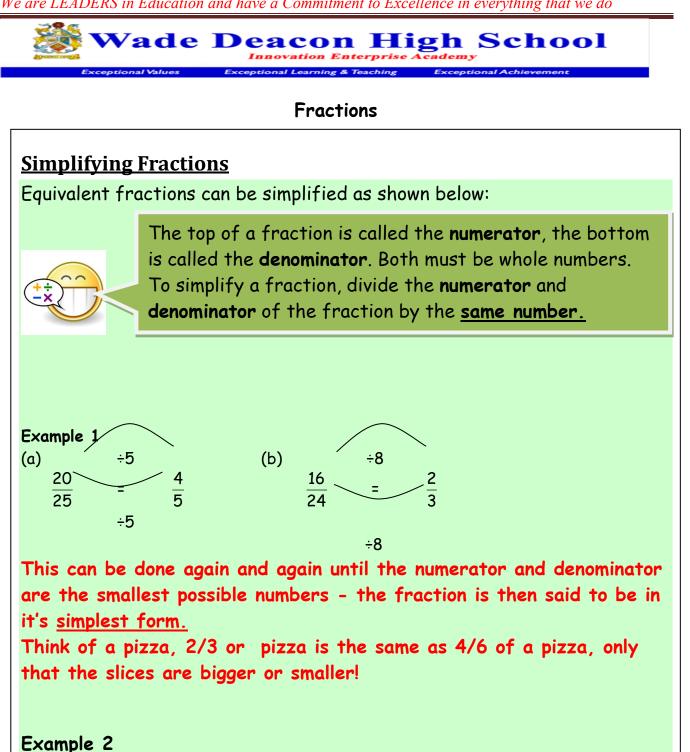






FRACTIONS





Simplify
$$\frac{72}{84}$$
 $\frac{72}{84} = \frac{36}{42} = \frac{18}{21} = \frac{6}{7}$ (simplest form)



Calculating Fractions of a Quantity

Fractions share amounts into equal parts.

So to find $\frac{1}{2}$ divide by 2, to find $\frac{1}{3}$ divide by 3, to find $\frac{1}{7}$ divide by 7 etc.

		To find	of a quantity, start by
Example 1	Find $\frac{1}{5}$ of £150	finding	then multiply by 3
$\frac{1}{5}$ of £150 =	£150 ÷ 5 = <u>£30</u>		

To find a unit fraction (e.g. $\frac{1}{4}$) divide by the bottom number.

Example 2 Find
$$\frac{3}{4}$$
 of 48
 $\frac{1}{4}$ of 48 = 48 ÷ 4 = 12

To find any other fraction, divide by the bottom and then multiply by the top

so
$$\frac{3}{4}$$
 of 48 = 3 x 12 = 36



Percentages

Percentage means 'out of 100'. We divide or multiply to make any value out of 100 to write as a percent. They are widely used to give a way of comparing one value out of another. They can be used by shops(sales & discounts), banks (interest rates), the government(tax rates)



The key percentage building blocks can be used to 'build up' any percentage. They are 100% (all of the amount), 50%, 25%, 10%, 5% and 1%. It is vital to know these to get any harder percentage.

Building Blocks

To get any of the building blocks, divide the amount by the following:

100% - All of the amount you start with

```
50% - divide by 2
```

25% - divide by 4 or find 50% and divide by 2

10% - divide by 10

1% - divide by 100.

Some people find using the fraction equivalent easier if they understand, e.g.

25% of £640 = $\frac{1}{4}$ of £640 = £640 ÷ 4 = £160

25



Finding Percentages

<u>**Real Life Link:**</u> Percentages are used in a variety of places in real life such as Sales in shops, tax on wages, interest on



loans. mortaaaes and bank accounts

Non- Calculator Methods

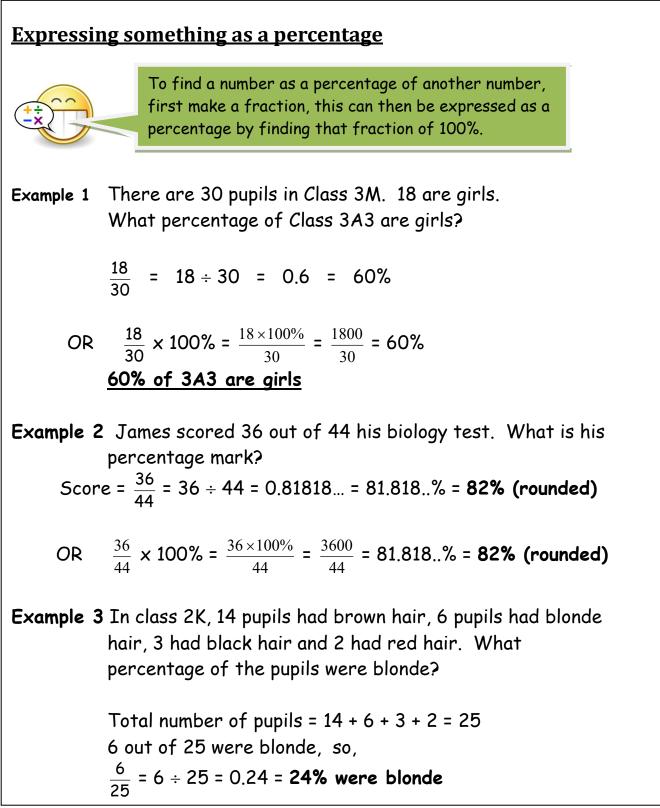
Example An Xbox game decreases by 30% from £45. How much will I save? Step 1) 'Build the percentage' - 30%= 10% + 10% + 10% Step 2) Find the percentages. 10% of £45 = 45 ÷ 10 = £4.50(As there are 10 lots of 10% in 100%).

Step 3) Add the amounts together. £4.50+£4.50+£4.50 = £13.50 So 30% of £45 = £13.50

Example 2 A £1,200 holiday to Disneyland has a 6% saving for 1 week only, how much will I save?

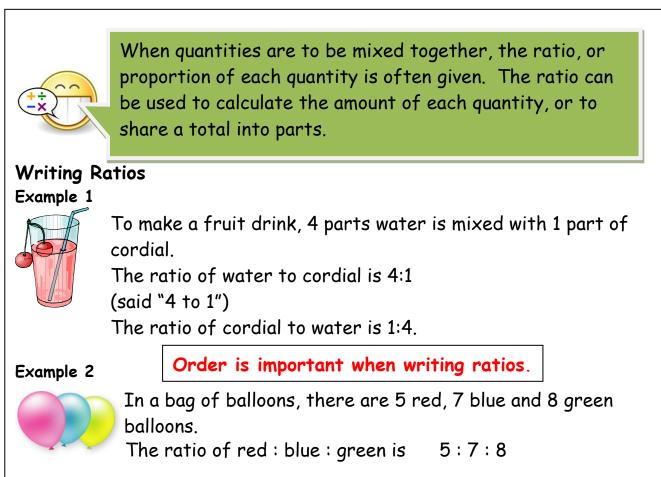
Wade Deacon High School Innovation Enterprise Academy

Percentages





<u>Ratio</u>



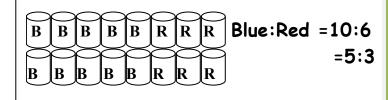
Simplifying Ratios

Ratios can be simplified in much the same way as fractions.

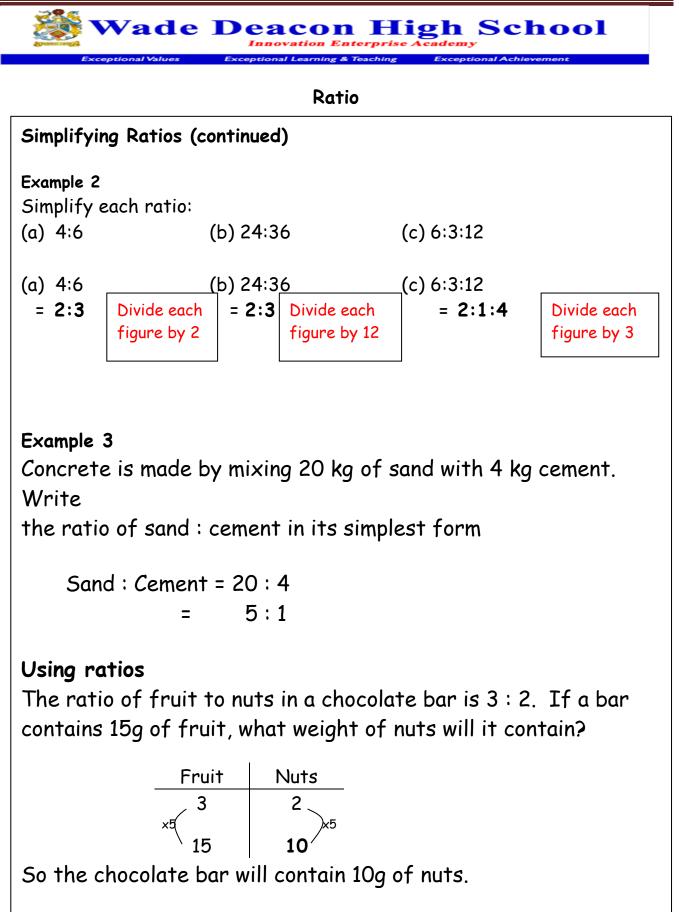
Example 1

Purple paint can be made by mixing 10 tins of blue paint with 6 tins of red. The ratio of blue to red can be written as 10 : 6

It can also be written as 5 : 3, as it is possible to split up the tins into 2 groups, each containing 5 tins of blue and 3 tins of red.



To simplify a ratio, divide each figure in the ratio by the highest number that goes into both numbers.





```
Ratio
```

Sharing in a given ratio

Lauren and Sean earn money by washing cars. By the end of the day they have made £90. As Lauren did more of the work, they decide to share the profits in the ratio 3:2. How much money did each receive?

Step 1 Add up the numbers to find the total number of parts

3 + 2 = 5

Step 2 Divide the total by this number to find the value of each part

 $90 \div 5 = \pm 18$

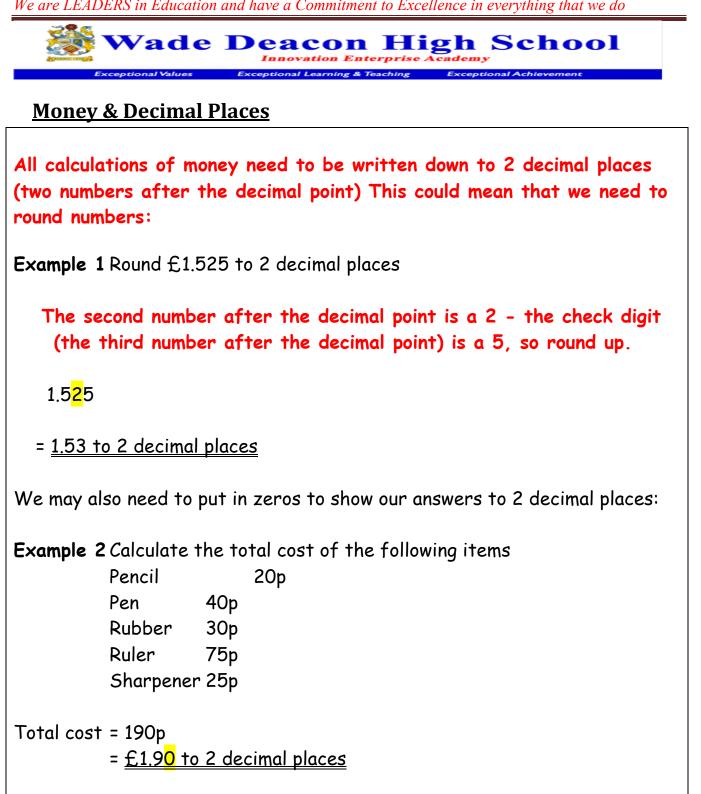
Step 3 Multiply each figure by the value of each part

3 x £18 = £54 2 x £18 = £36

Step 4 Check that the total is correct

£54 + £36 = £90 √

Lauren received £54 and Sean received £36





<u>% Extra Free</u>

Example 1:

A cereal packet usually contains 750g of cereal. There is a special offer packet which contains 25% extra free. How much cereal is in the special offer packet?

Calculate the number of extra grams: 25% of 750g = $\frac{1}{4}$ of 750g $\frac{1}{2}$ of 750g = 375g $\frac{1}{4}$ of 750g = 187.5g

Add this to the original number of grams in the packet: 750g + 187.5g = 937.5g



PROBLEM SOLVING

Buy One Get One Free

This offer is usually used when retailers want to clear a large number of items quickly. They are effectively reducing the price of goods by half whilst ensuring that you buy two items at a time.

This offer is only a saving if you would normally use the two items before the goods would be out of date.

If you usually buy one chocolate cake and you get one free, you haven't made a saving you, just have an extra cake. However, if you usually buy two cakes you have made a saving.

Three for the Price of Two

This is similar to the above offer. The retailers are effectively reducing the cost to two thirds of the original price. This offer is only a saving if you would normally use the three items before the goods would be out of date.



we are LEADERS in Educa	tion and have a Commitment to Exceller	ice in everyining that we do	
- Wad	e Deacon Hig	h School	
	Which offer is the best va	lue?	
This can be 100g,	ve need to work out the 'pric 1kg, 1 unit etc. The quanti be the same for a comparison	ty or amount of each	
Look at the followir	ng special offers.		
'Swarbricks' 600g	Brown's Bread 800g	Wheaty Bake 790g	
78p per loaf	£1.20	98p	
3 for 2	20% extra free	10% discount	
a) Which offers the special offer? Swarbricks:	e best value for money per gro	am of bread without the	
=	78p ÷ 600g 0.13p per gram		
Brown's Bread	120p ÷ 800g		
=	0.15p per gram		
Wheaty Bake	98p ÷ 790g		
=	0.12p per gram		

Wheaty Bake is the best value for money at 0.12p per gram

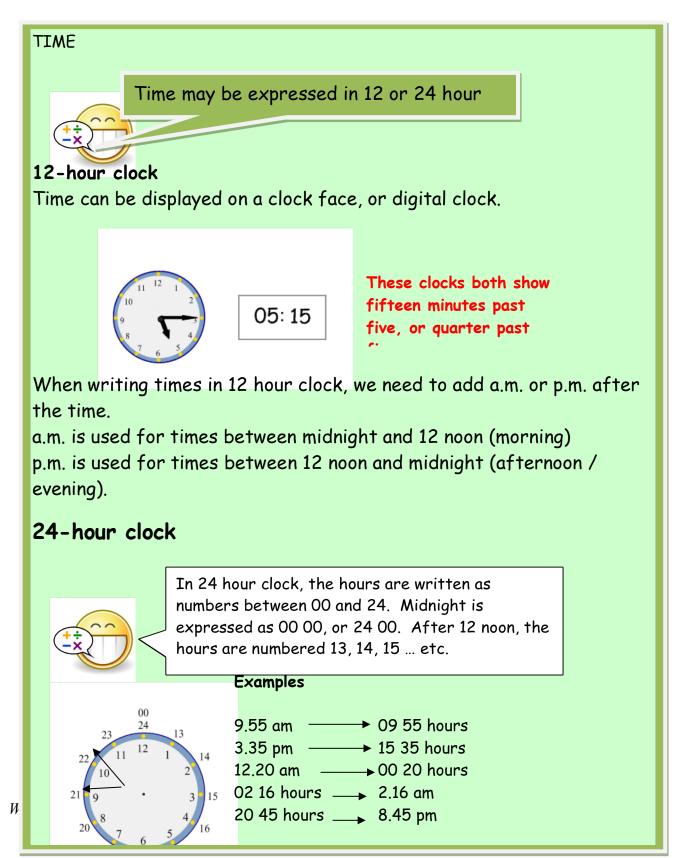
b) Which offers the best value for money per gram of bread with the special offer?

Swarbricks:	3 for the price of 2			
	Cost	=	2 x 78	
		=	156p	
	Grams	=	3 x 600g	
		=	1800g	
Co	st per gram	=	156p ÷	1800g
		=	<u>0.09p per</u>	<u>gram</u>

Brown's Bread	20%	% extra free
Cost	=	120p
Grams	=	800g + (20% of 800g)
	=	
	=	960g
Cost per gram	=	120p ÷ 960g
	=	0.13p per gram
Brown's Bread: 0% e	extra	a free
Cost	=	98p - (10% of 98p)
	=	98p - 9.8p
	=	88.2p
Grams	=	
Cost per gram	=	88p ÷ 790g
	=	0.11p per gram



Shape, Space and Measures Time





Time Periods

It is essential to know the number of months, weeks and days in a year, and the number of days in each month.						
Time Facts						
In 1 year, there are: 365 days (366 in a leap year)						
52 weeks						
12 months						
The number of days in each month can be remembered using the rhyme: "30 days hath September,						
April, June and November,						
All the rest have 31,						
Except February alone,						
Which has 28 days clear,						
And 29 in each leap year."						

Wade Deacon High School Innovation Enterprise Academy Exceptional Values Exceptional Learning & Teaching Exceptional Achievement

Interpreting Timetables

Destination	Time								
Thurso Business Park	0645	0745	0905	1005	1105	1205	1305	1405	1505
Olrig Street Job Centre	0650	0750	0910	1010	1110	1210	1310	1410	1510
Halkirk Sinclair Street	0705	0805	0925	1025	1125	1225	1325	1425	1525
Watten Post Office	0718	0818	0938	1038	1138	1238	1338	1438	1538
Haster Fountain Cottages	0725	0825	0945	1045	1145	1245	1345	1445	1545
Wick Somerfield bus terminal	0730	0830	0950	1050	1150	1250	1350	1450	1550
Wick Business park	0735	0835	0955	1055	1155	1255	1355	1455	1555
Wick Tesco Store	0736	0836	0956	1056	1156	1256	1356	1456	1556
Wick Airport Terminal	0741	0841	1001	1101	1201	1301	1301	1401	1601

Examples of Questions:

a) I want to be at Wick Airport by 2.30pm. What time must I catch the bus at Olrig Street Job Centre?

2.30pm is shown as 1430 h on the timetable The most suitable bus arrives at Wick Airport at 1401 This leaves Olrig Street Job Centre at <u>1310 h</u>

b) The 0745 bus from Thurso Business Park is running 6 minutes late. What time does it reach Wick Tesco Store?

Add 6 minutes to the arrival time at Wick Tesco Store



This is 0836 h. It arrives at **0842 h**

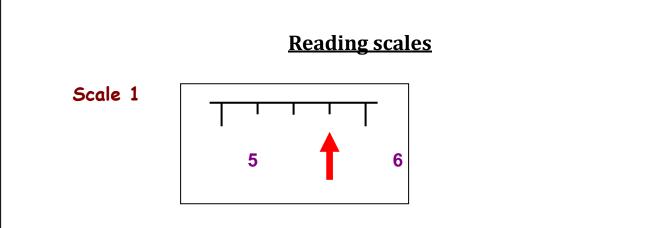
How long does the first bus journey from Halkirk to Wick Business Park take?

The bus leaves Halkirk at 0705 h and arrives at Wick Business Park at 0735 h.

The journey time is **<u>30 minutes</u>**.



Measurement



In this scale the difference between 5 and 6 is 1, and the space has been divided into 4, so each division represents $1 \div 4 = 0.25$.

The arrow is pointing to 5 + 0.25 + 0.25 + 0.25 = 5.75

Scale 2 - a speedometer



The difference between 50 and 60 is 10 and the space has been divided into 2, so each division represents $10 \div 2 = 5$. The arrow is pointing to 50 + 5 = 55



Converting between units

The table shows some of the most common equivalences between different units of measure. Make sure you know these **conversions**.

Length	Weight	Capacity
	1 tonne = 1000kg	
1 km = 1000m	1kg = 1000g	
1m = 100cm =	$1_{0} = 1000$ m o	1l = 100cl =
1000mm	1g = 1000mg	1000ml
1cm = 10mm		1cl = 10ml

If converting from a larger unit (eg m) to a smaller unit (eg cm), check what number of smaller units are needed to make 1 larger unit, then multiply that number with the relevant number of the larger units.

If converting from a smaller unit (eg cm) to a larger unit (eg m), check what number of smaller units are needed to make 1 larger unit, then divide that number into the relevant number of the larger units.

Remember: To convert from a larger unit to a smaller one, **multiply**. To convert from a smaller unit to a larger one, **divide**.

Worked example

We know that 1m = 100cm

So, to convert from m to cm we multiply by 100, and to convert from cm to m we divide by 100.

Eg: 3.2m = **320cm** (3.2 × 100 = 320) 400cm = **4m** (400 ÷ 100 = 4)



Metric and imperial units

Imperial measures are old-fashioned units of measure. These days we have mostly replaced them with metric units, but despite our efforts to 'turn metric', we still use many imperial units in our everyday lives. It is therefore important that we are able to calculate rough equivalents between metric and imperial units.

Here are some conversions that you will need to know:

1 inch is about 2.5cm

1 foot is about 30cm

1kg is about 2.2 pounds

8km is about 5 miles

(1km is about 5/8 mile, and 1 mile is about 8/5km)

Worked example We know that 1 mile is about 1.6 km.

To convert from miles to km, we multiply by 1.6.

To convert from km to miles, we divide by 1.6.

E.g. 20 litres = $32 \text{ km} (20 \times 1.6 = 32)$

80 km/hr = 50 mph (80 ÷ 1.6 = 50)



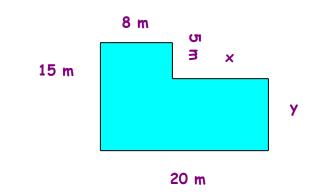
<u>Perimeter (always measured in cm,mm,m,km,ft,in)</u>

The perimeter of a shape is the length of its boundary or outside edges.

Think of a football pitch, If I walk around the edge of the pitch, the distance I walk is the perimeter of the field.

Example question

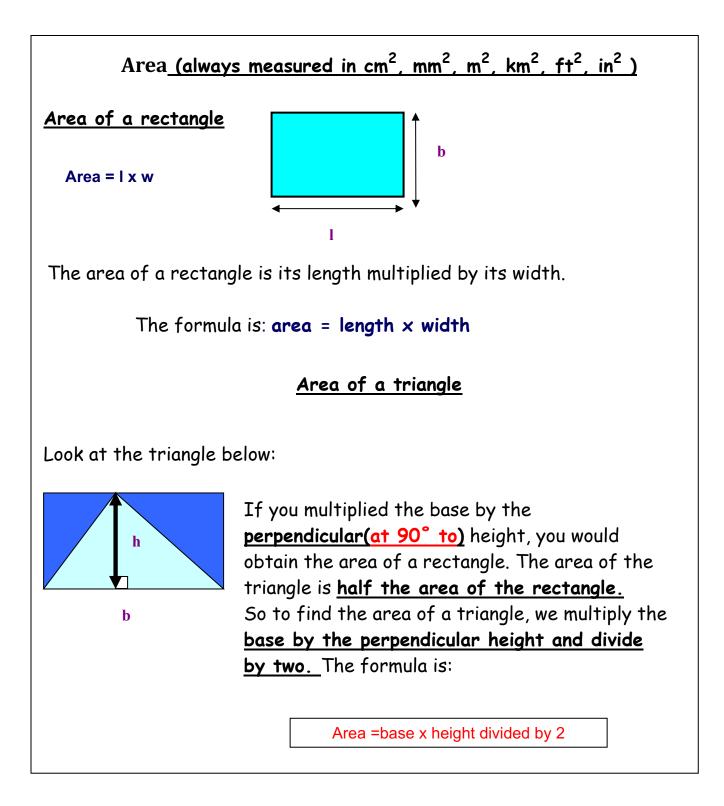
A plan of a play area is shown below:

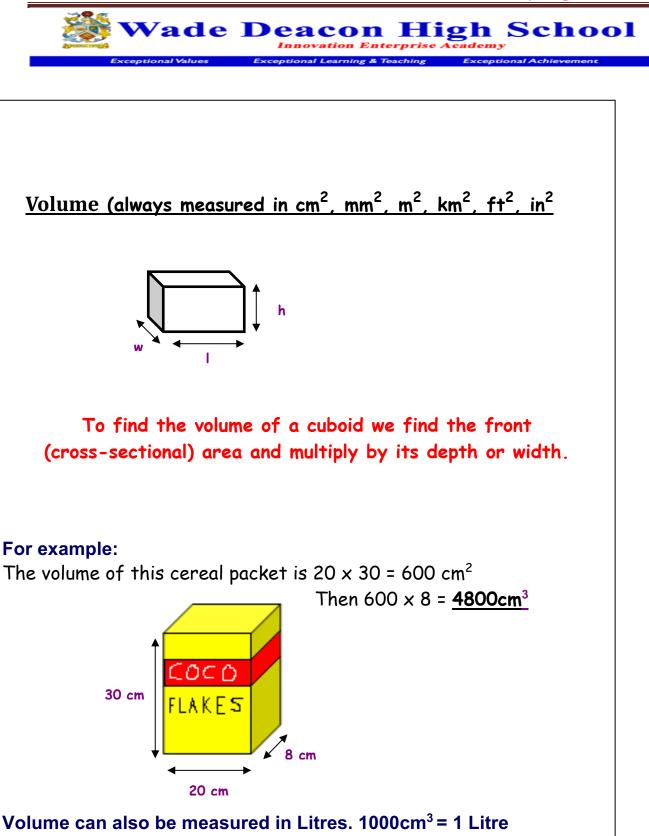


a) Calculate the length of x and y The length of the play area is 20m, so x = 20 - 8 =12m. The width of the play area is 15m, so y = 15 - 5 = 10m.

b) Calculate the perimeter of the play area.
Perimeter = 20 + 15 +8 + 5 + 12 + 10
= 70 m









Statistics

10 Commandments for drawing or plotting a graph

1. I shall always put a title on my graph.

2. I shall always think about which type of graph is best to use.

3. I shall always use a pencil and ruler to draw my axes.

4. I shall always try to fill my graph paper with my graph by choosing a suitable scale.

5. I shall always put the dependent variable (one that we measure or observe) on the y axis.

6. I shall always put the independent variable (the one we change) on the x axis.

7. I shall always label both axes

8. I shall always put the units on my axes

9. I shall always plot my points accurately using crosses.

10. I shall always draw a smooth curve or a straight line (with a ruler) where appropriate.

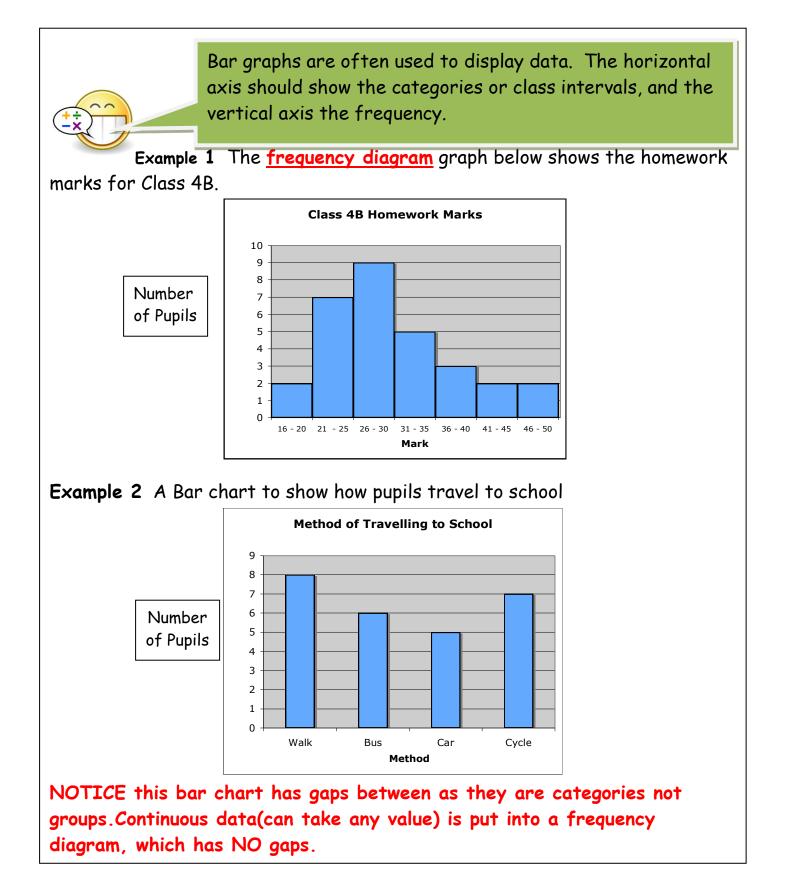


Data Tables

	[.] is son Paphs,					isplay	/ info	rmat	ion in	I			
Exa	nple 1	Т	⁻he '	table	e bel	ow s	how	s the	e ave	raa	e ma	xim	um
	•									-			
	temperatures (in degrees Celsius) in Barcelona and Edinburgh.												
	J	F	Μ	A	Μ	J	J	A	S	0	Ν	D]
Barcelona	13	14	15	17	20	24	27	27	25	21	16	14	
Edinburgh	6	6	8	11	14	1	18	18	16	13	8	6	
The ave	rage 1	temp	bera	ture	in J	une	in Bo	arcel	ona	is 24	4° <i>C</i>		
	-												
Frequer large an	•					•				tion	. W	e gr	oup
Example 2	Ho	omen	vork	mar	rks f	or C	lass	4B					
27 30	23 24	4 22	2 35	5 24	1 33	38	43	18	29	28	28 2	27	
33 36	30 43	3 50) 30) 25	26	37	35	20	22 2	24 3	31 4	-8	
Μ	ırk		Tally			Fr	Frequency						
16	- 20						2						
21	- 25						7						
26	- 30						9						
31	- 35						5						
36	36 - 40 HT 3												
41 - 45 H						2							
46	- 50		IT	-			2						
Each ma Tally ma count.							•		•			read	and



Bar Graphs

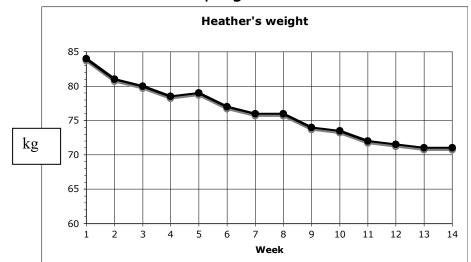




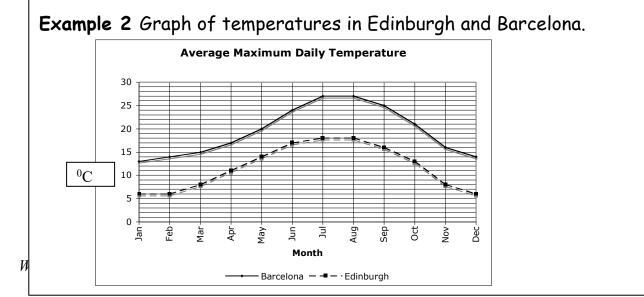
Line Graphs

Line graphs consist of a series of points which are plotted, then joined by a line. The trend of a graph is a general

Example 1 The graph below shows Heather's weight over 14 weeks as she follows an exercise programme.



The trend of the graph is that her weight is decreasing.





Scatter Graphs

A scatter diagram is used to display the relationship between two variables.

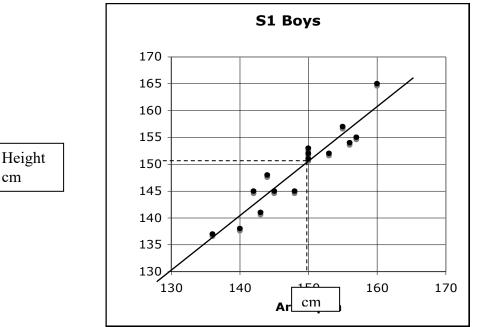


A pattern may appear on the graph. This is called a **correlation**.

Example

The table below shows the height and arm span of a group of first year boys. This is then plotted as a series of points on the graph below.

Arm Span (cm)	150	157	155	142	153	143	140	145	144	150	148	160	150	156	136
Height (cm)	153	155	157	145	152	141	138	145	148	151	145	165	152	154	137



The graph shows a general trend, that as the arm span increases, so does the height. This graph shows a <u>positive correlation</u>. The line drawn is called the <u>line of best fit</u>. This line can be used to provide estimates. For example, a boy of arm span 150cm would be expected to have a height of around 151cm. Note that in some subjects, axes may need to start from zero.



<u>Pie Charts</u>

A pie chart can be used to display information. Each sector (slice) of the chart represents a different category. The size of each category can be worked out as a fraction of the total using the number of divisions or by measuring angles. 30 pupils were asked the colour of their eyes. The Example results are shown in the pie chart below. **Eye Colour** Hazel Blue Brown Green How many pupils had brown eyes? The pie chart is divided up into ten parts, so pupils with brown eyes represent $\frac{2}{10}$ of the total. $\frac{2}{10}$ of 30 = 6 so 6 pupils had brown eyes. If no divisions are marked, we can work out the fraction by measuring the angle of each sector. The angle in the brown sector is 72°. so the number of pupils with brown eyes $=\frac{72}{360} \times 30 = 6$ pupils. If finding all of the values, you can check your answers - the total should be 30 pupils.



Drawing Pie Charts

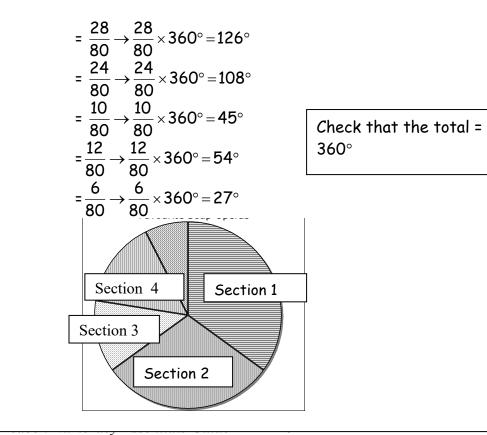


On a pie chart, the size of the angle for each sector is calculated as a fraction of 360°.

Example: In an essay, the number of marks gained on an assignment IS 80 . This is split into Q1, Q2 etc. Draw a pie chart to illustrate the information.

Section of Paper	Number of people
Section 1	28
Section 2	24
Section 3	10
Section 4	12
Spelling Punctuation and	6
grammar	

Total Marks = 80





<u>Averages</u>



To provide information about a set of data, the average value may be given. There are 3 different types of average value - the mean, the median and the mode.

You can remember it by the following rhyme:

"HEY DIDDLE DIDDLE, THE MEDIAN'S IN THE MIDDLE, YOU ADD AND DIVIDE FOR THE MEAN. THE MODE IS THE ONE YOU SEE THE MOST, THE RANGE IS THE DIFFERENCE BETWEEN."

Mean is found by adding all the data together and dividing by the number of values.

Median is the middle value when all the data is written in numerical order (if there are two middle values, the median is half-way between these values).

Mode is the value that occurs most often.

Range is the range of a set of data is a measure of spread. = Highest value - Lowest value

Example The temperature each day, over 2 weeks is recorded in °C. Find the mean, median, mode and range of the results.

7, 9, 7, 5, 6, 7, 10, 9, 8, 4, 8, 5, 7, 10 Mean = $\frac{7+9+7+5+6+7+10+9+8+4+8+5+7+10}{2}$ = $\frac{102}{14}$ = 7.285... Mean = 7.3°C to 1 decimal place Ordered values: 4, 5, 5, 6, 7, 7, 7, 7, 8, 8, 9, 9, 10, 10 Median = $7^{\circ}C$ 7 is the most frequent temperature, so **Mode = 7 °C** Range = 10 - 4 = 6



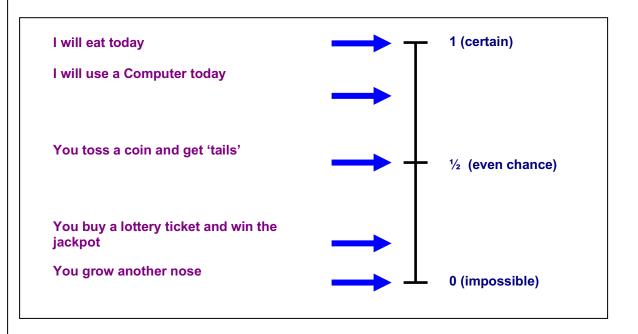
Probabilities

We often make judgments as to whether an event will take place, and use words to describe how probable that event is.

For example, we might say that it is likely to be sunny tomorrow, or that it is impossible to find somebody who is more than 3m tall, or it is unlikely I will win the lottery.

The probability scale

In maths we use numbers to describe probabilities. Probabilities can be written as fractions, decimals or percentages. We can also use a probability scale, starting at 0 (impossible) and ending at 1 (certain).



When we throw a die (plural: dice), there are six possible different outcomes. It can show either 1, 2, 3, 4, 5 or 6. But how many possible ways are there of obtaining an even number? Clearly, here are three: 2, 4 and 6. We say that the probability of obtaining an even number is 3/6 (= 1/2 or 0.5 or 50%)



The probability of an outcome =

number of ways the outcome can happen total number of possible outcomes

Example 1

How many outcomes are there for the following experiments? List all the possible outcomes.

a) Tossing a coin.

There are two possible outcomes (head and tail).

b) Choosing a sweet from a bag containing 1 red, 1 blue, 1 white and 1 black sweet.

There are four possible outcomes (red, blue, white and black).

c) Choosing a day of the week at random.

There are seven possible outcomes (Sunday, Monday, Tuesday, Wednesday, Thursday, Friday and Saturday).



Glossary of Terms

a.m.	(ante meridiem) Any time in the morning
u.m.	(between midnight and 12 noon). am = After
	midnight
Add; Addition	To combine 2 or more numbers to get one
(+)	number (called the sum or the total)
	Example: 12+76 = 88
Approximate	An estimated answer, often obtained by
	rounding to nearest 10, 100 or decimal place.
Area	Amount of surface
Average	Mean, Median and Mode
Bar Graph	One of the ways of presenting data in the form
	of a graph or chart.
Bargain	An item that has been bought at a reduced
	price which the customer believes to be a good
	deal.
Calculate	Find the answer to a problem. It doesn't mean
	that you must use a calculator!
Cuboid	Rectangular prism - see triangular prism
Cylinder	Circular prism – see triangular prism
Data	A collection of information (may include facts,
	numbers or measurements).
Deals	Another term for a special offer.
Decimal	Places to the right of the decimal point. The
places	first number to the right is the first decimal
	place.
Denominator	The bottom number in a fraction (the number
	of parts into which the whole is split).
Difference (-)	The amount between two numbers
	(subtraction).

Wade Deacon High School

ceptional Learning & Teaching Exceptional Achievem

	Example: The difference between 50 and 36 is 14
	50 - 36 = 14
Discount	The amount of money that the price of an item
	has been reduced by , the amount taken off
	the original price.
	Sharing a number into equal parts.
Division (÷)	24 ÷ 6 = 4
Double	Multiply by 2.
Equals (=)	Makes or has the same amount as.
Equivalent	Fractions which have the same value.
fractions	Example $\frac{6}{12}$ and $\frac{1}{2}$ are equivalent fractions
Estimate	To make an approximate or rough answer,
	often by rounding.
Evaluate	To work out the answer.
Even	A number that is divisible by 2.
	Even numbers end with 0, 2, 4, 6 or 8.
Factor	A number which divides exactly into another
	number, leaving no remainder.
	Example: The factors of 15 are 1, 3, 5, 15.
Frequency	How often something happens. In a set of data,
	the number of times a number or category
	occurs.
Greater than	Is bigger or more than.
(>)	Example: 10 is greater than 6.
	10 > 6
Least	The lowest number in a group (minimum).
Less than (<)	Is smaller or lower than.
	Example: 15 is less than 21. 15 < 21.
Line Graph	One of the ways of presenting data in the form
	of a graph or chart.

Exe

Wade Deacon High School Innovation Enterprise Academy Exceptional Values Exceptional Learning & Teaching Exceptional Achievement

Maximum	The largest or highest number in a group.
Mean	The arithmetic average of a set of numbers
	(see p32)
Median	Another type of average - the middle number
	of an ordered set of data (see p32)
Minimum	The smallest or lowest number in a group.
Minus (-)	To subtract.
Mode	Another type of average - the most frequent
	number or category (see p32)
Most	The largest or highest number in a group
	(maximum).
Multiple	A number which can be divided by a particular
	number, leaving no remainder.
	Example Some of the multiples of 4 are 8, 16,
	48, 72
Multiply (x)	To combine an amount a particular number of
	times.
	Example 6 x 4 = 24
Negative	A number less than zero. Shown by a minus
Number	sign.
Numerator	The top number in a fraction.
Odd Number	A number which is not divisible by 2.
	Odd numbers end in 1 ,3 ,5 ,7 or 9.
Operations	The four basic operations are addition,
	subtraction, multiplication and division.
Order of	The order in which operations should be done.
operations	BIDMAS (see p9)
Outcome	An event that can happen
p.m.	(post meridiem) Any time in the afternoon or
	evening (between 12 noon and midnight). pm =

Wade Deacon High School Innovation Enterprise Academy

	past midday
Percentage off	The percentage of the original price.
Percentage of	The percentage of the original price that has been taken off.
Perimeter	Distance around the outside edge
Pie Chart	One of the ways of presenting data in the form of a graph or chart.
Possible	All the possible events that can happen
Place value	The value of a digit dependent on its place in the number.
	Example: in the number 1573.4, the 5 has a place value of 100.
Prime Number	A number that has exactly 2 factors (can only be divided by itself and 1). Note that 1 is not a prime number as it only has 1 factor.
Prism	3-dimensional shape with the same cross section along its length
Probability	How likely something is
Product	The answer when two numbers are multiplied together. Example: The product of 5 and 4 is 20.
Regular Price	The original price that an item has been
	advertised for before a special offer or
	discount has been.
Remainder	The amount left over when dividing a number.
Sale Price	The new price an item costs after a discount or special offer.
Scatter	One of the ways of presenting data in the form

Wade Deacon High School Innovation Enterprise Academy Exceptional Values Exceptional Learning & Teaching Exceptional Achievement

Graph	of a graph or chart.
Share	To divide into equal groups.
Significant	The first non-zero figures in a number which
Figure	give the most information about the size of the number.
Sphere	A 3D Solid circular shape
Stem & Leaf Diagram	Different ways of presenting data in the form of a graph or chart.
Sum	The total of a group of numbers (found by adding).
Table	Different ways of presenting data in the form of a graph or chart.
Timetable	A table showing the times that someone or something is planned to arrive and depart.
Total	The sum of a group of numbers (found by adding).
Triangular Prism	3-dimensional shape with a triangular cross section along its length
Volume	Amount of space inside a shape or the amount of space an object takes up